

Alphabetized List of Items Scheduled for Presentation to the State Allocation Board



Lisa Silverman, Executive Officer
Office of Public School Construction
707 Third Street
West Sacramento, CA 95605

Public Meeting
Monday, June 28, 2017
State Capitol, Room 127*
Sacramento, CA 95814
4:00 p.m.*

General Information
(916) 376-1771

For further information, please contact your Project Manager.

*Meeting location and time subject to change.

This notice can be found on [OPSC's website](#).

Individuals who need auxiliary aids for effective participation are invited to make their requests and preferences known to Ms. Lisa Jones at (916) 376-1753 five days prior to the meeting.

June 28, 2017

Alphabetical Listing

OTHER CATEGORIES

DATES FOR 2017 STATE ALLOCATION BOARD MEETINGS	INFORMATION
FACILITY HARDSHIP/REHABILITATION APPROVALS WITHOUT FUNDING	INFORMATION
SCHOOL FACILITY PROGRAM FINANCIAL HARDSHIP REGULATION SECTION 1859.81	INFORMATION
SCHOOL FACILITY PROGRAM UNFUNDED LIST	INFORMATION
SCHOOL FACILITY PROGRAM WORKLOAD LIST	INFORMATION

FINANCIAL REPORTS

STATUS OF FUND RELEASES

STATUS OF FUNDS

ACTION ITEMS

REGULATORY AMENDMENTS FOR INCREASED PROGRAM ACCOUNTABILITY

To present to the State Allocation Board for approval amendments to the template grant agreement that incorporate language from the June 5, 2017 State Allocation Board meeting and conforming amendments as a result of trailer bill language.

REGULATORY AMENDMENTS FOR THE FINANCIAL HARDSHIP PROGRAM

To present the State Allocation Board with regulatory amendments related to the submittal of requests for Financial Hardship approval pursuant to School Facility Program Regulation Section 1859.81.

REPORTS, DISCUSSION AND INFORMATION ITEMS

SCHOOL FACILITY PROGRAM APPLICATION PROCESSING

To present the State Allocation Board (Board) with information on how applications on the Office of Public School Construction's workload list will be processed pursuant to the Board's action on June 5, 2017.

STATE ALLOCATION BOARD THREE-MONTH PROJECTED WORKLOAD